

#### Multi-illumination Fusion with Crack Enhancement using Cycle-Consistent Losses







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## Introduction

Periodic inspection and maintenance of industrial components

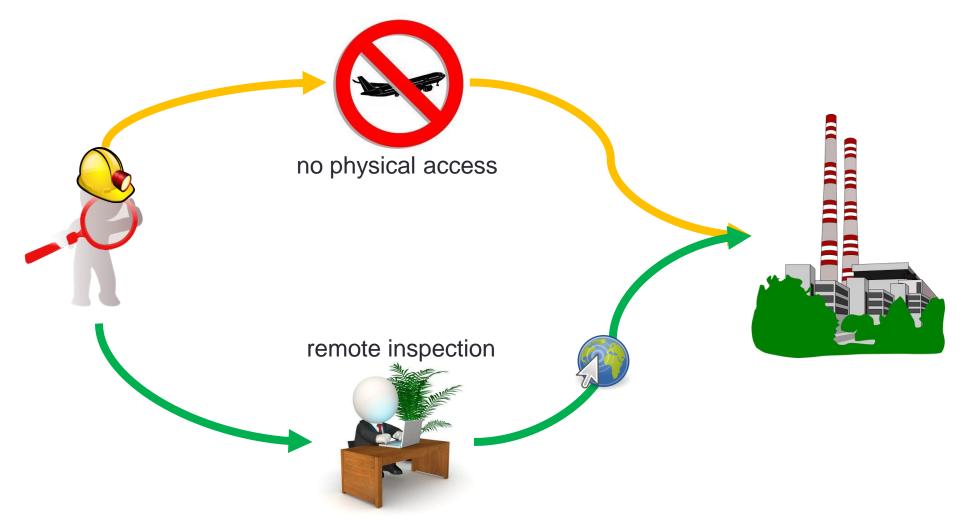






### Introduction

In person visual inspection may not be possible

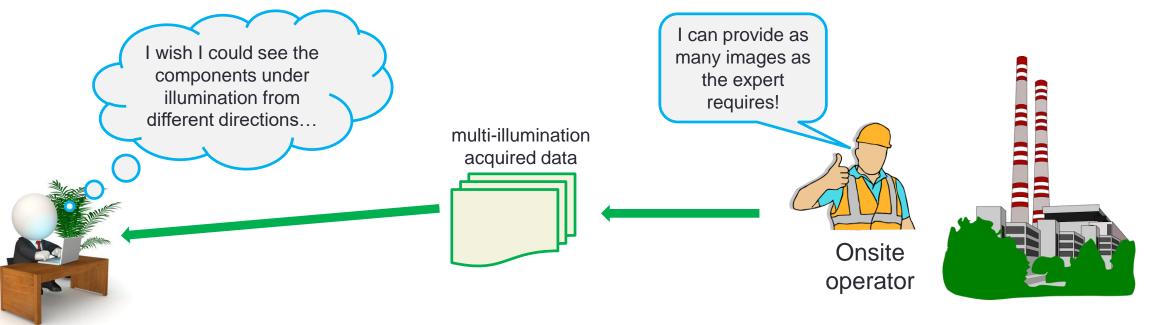






## Introduction

Need for several images from different viewpoints/lighting conditions



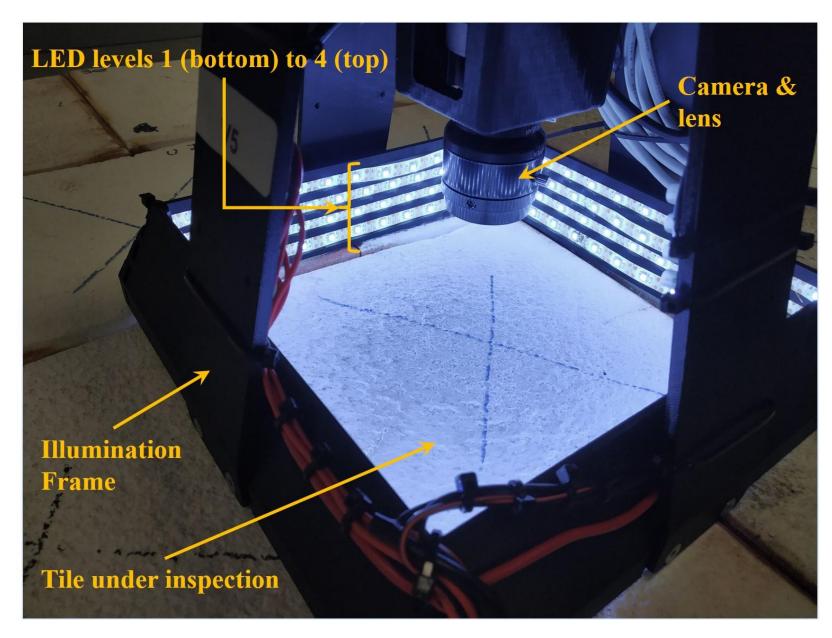
Expert







Expert



Padalkar et al., "A Versatile Crack Inspection Portable System based on Classifier Ensemble and Controlled Illumination," ICPR2020



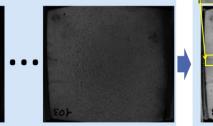


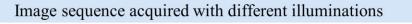
# Paper Highlights

• A method to combine and enhance cracks from a multi-illumination sequence

- o Cracks can have better visibility under certain illumination conditions
- Object illuminated from different directions
- Provides a single representative image
- Fusion based on cycle-consistent losses
  - Transformation from multi-illumination to fused and back needs to be consistent
  - $_{\odot}$  Constrained by loss networks that generate binary crack representations









6



## **Related Work**

- Multi-Exposure Fusion (MEF)
  - Fusion of images acquired by varying exposure time
  - Change across pixels in the different images is consistent





#### Our problem

- Varying illumination directions can easily create noticeable shadows on cracks, as opposed to varying exposure time
- Fusion of images acquired by varying illumination directions
- Pixels are well exposed only in few images but underexposed in most

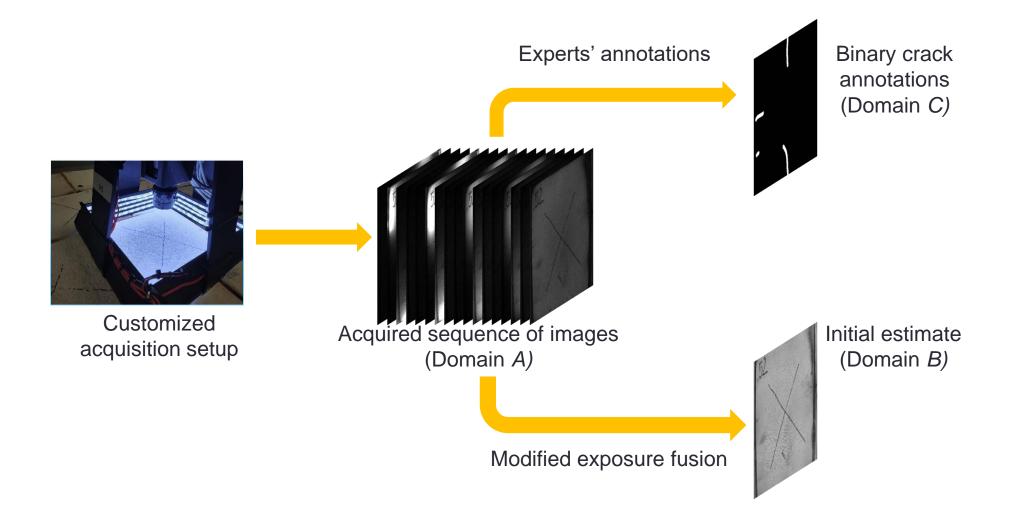
Notable MEF techniques:

- Mertens et al. PG'07
- Prabhakar et al., ICCV'17
- Ma et al., TIP'15, TCI'18
- Kou et al., ICME'17
- Jianrui et al., TIP'18
- Wang et al., TCSVT'20





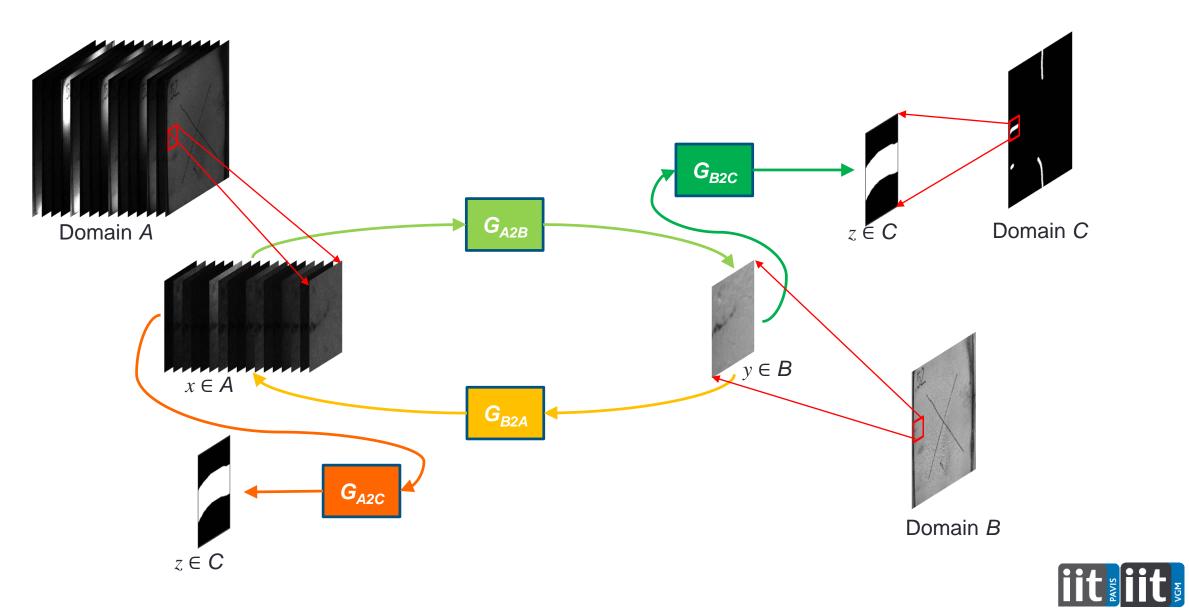
## Data Acquisition and Preparation







## Training

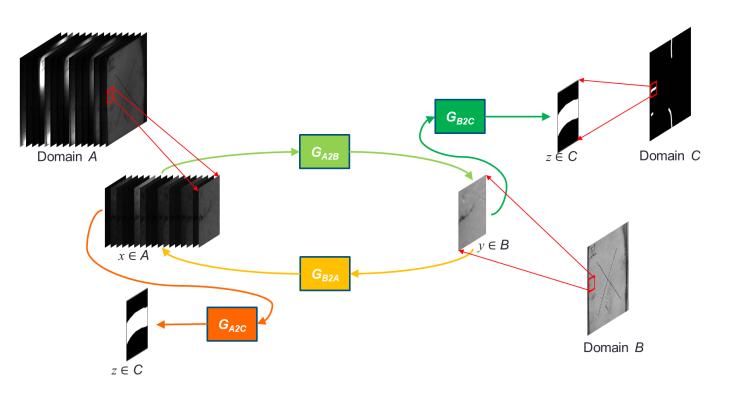


9



# Training

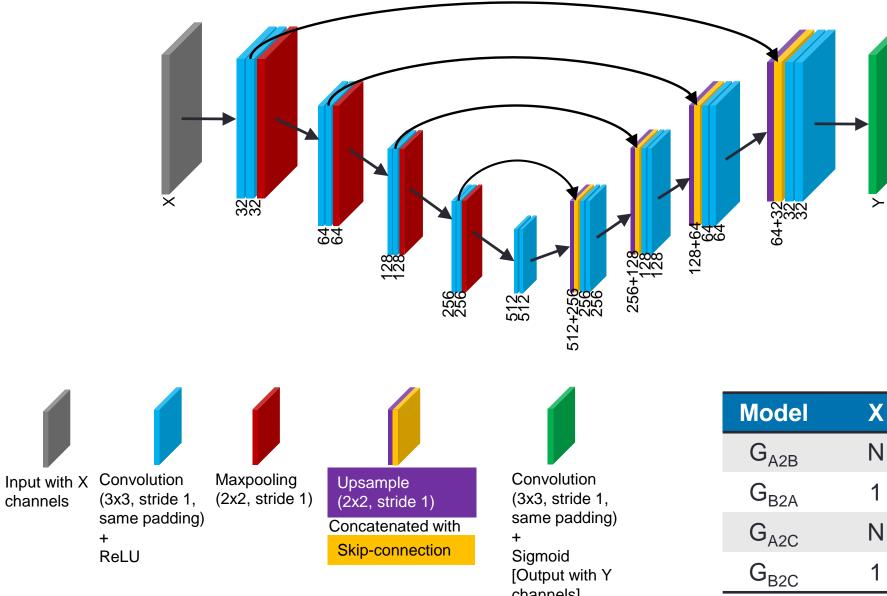




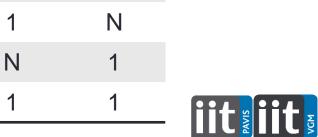




## Model architecture



channels]



Y

1



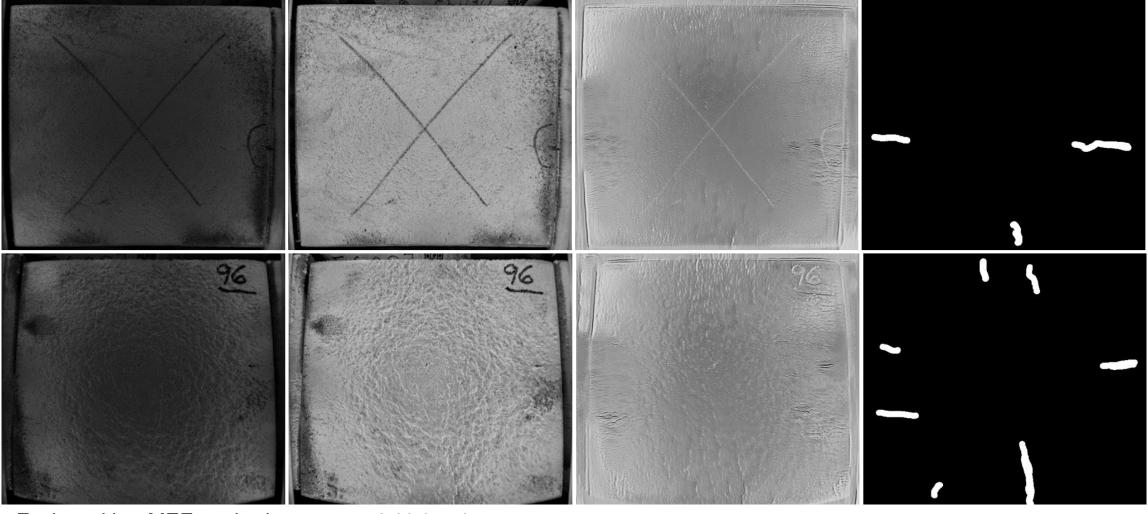
## **Experiment details**

- Real-world industrial data of 88 ceramic tiles
- Every tile imaged with 65 different illuminations
- Image size: 1944 x 2592
- Patch size used for training: 128 x 128
- Trained from scratch for 2 epochs
  - o NVIDIA RTX-2080 GPU
  - o Batch size: 8
  - Adam optimizer
  - Learning rate:
    - 0.0001 for image generators
    - 0.00001 for crack generators





#### Results



Fusion with a MEF method

Initial estimate

Proposed fusion with crack enhancement ( $G_{A2B}$ )

Ground truth crack annotations





## **Evaluation**

Edge strength

- For Ω ∈ I to be easily noticeable, its edge strength should be higher than the global edge strength
- Edge strength measured in term of Laplacian of Gaussian (LoG)

$rs - mean( L_p )$	Image #	Exposure Fusion	Initial Estimate	Proposed (G <sub>A2B</sub> )
$ES = \frac{mean( L_p )}{mean( L_q )},$	1	1.2369	1.2354	2.6695
-	2	1.0719	1.1380	3.1600
$p \in \Omega$ , $q \in I$ , $L = LoG(I)$ ,	3	1.036	1.1272	1.9077
$L_p$ is value of $L$ at pixel $p \in \Omega$ ,	4	1.0825	1.1279	1.7663
	5	1.0844	1.1723	2.4617
$L_q$ is value of L at pixel $q \in I$ .	6	1.1637	1.0021	2.3807
	7	0.9425	0.9081	1.9220
	8	1.0956	0.9017	2.4140
	9	1.0581	1.2385	2.6135

Performance comparison using *ES*. The higher, the better.





## Conclusions

- Proposed a method to combine and enhance crack details into a single representative
  - Several images acquired using different illuminations
- Trained generators using cycle-consistent losses

   Cracks enhanced using crack generators as loss networks
   Improved noticeability of cracks, helping visual inspection
- Addressed enhancement of pixels that are underexposed in most of the images of the acquired sequence
  - Proposed method better suited than MEF for fusion of multi-illumination images

